Testing Obit with a 100 GByte simulated dataset

W. D. Cotton, May 21, 2009

Abstract—When the EVLA correlator becomes operational it will be capable of generating datasets orders of magnitude larger than the VLA system was capable. This means that both development and operational software will need to handle far larger datasets than they have in the the past. In addition, far greater performance will be required to process this data in a timely fashion. This memo describes the generation of a 100 GByte simulated EVLA dataset and its use to test Obit pipeline software. Processing of this data volume is shown to be tractable with a single state of the art workstation. The use of multiple cores (8) made a dramatic improvement in the processing speed obtained; a factor or 5 or more in the imaging tests performed.

Index Terms—interferometry, performance

I. INTRODUCTION

T HE era of data sets with volumes of 100s to thousands of GByte has nearly arrived and data analysis software needs to be prepared to handle this data in an efficient fashion. Until actual datasets become available testing must be done using simulated data. The following describes use of Obit([1], http://www.cv.nrao.edu/~bcotton/Obit.html) to simulate realistic data with a size of 100 GByte. This data is then passed through a suite of editing, calibration and imaging processes similar to what would be done to a typical continuum dataset.

II. SIMULATED DATA

The simulated data was generated using the VLA "B" configuration and consists of 19 ten minute scans over 9.5 hours of a "target" source at 60° declination. These were interspersed with one minute "phase calibration" scans and a single "Flux density/bandpass" calibration scan of 10 min. in length. Data samples were 2 second integrations and contained 1024 spectral channels divided among 32 "IFs" and spanning from 1.4 to 1.9 GHz. This generated a total of 2323269 visibility records of which 2003508 were on the "Target". In full precision (3 floats per visibility) this is 106.3 GByte of data and in "compressed" (2 shorts per visibility) 35.5 GByte of data.

The models used for the calibrator sources were 1 and 10 Jy point sources at the origin for the phase and amplitude/bandpass calibrators respectively. The sky model used for the target field was the CLEAN model derived from a moderately deep VLA survey (22 μ Jy/beam RMS) pointing using a similar setup. This sky model consists of 116 facets. Therefore, the sky model was completely realistic in terms of the distributions of positions, flux densities, sizes and shapes.

Gaussian noise of 0.5 Jy was added to each visibility measurement (to give roughly 10 μ Jy/beam RMS in the

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Fig. 1. Steps included in the processing pipeline.

image); no primary beam gain or spectral index corrections were applied. Simulated data were written into compressed AIPS format and index (NX) and initial calibration (CL) tables were generated.

III. TEST PROCESSING

Testing was performed on the Obit Development machine, mortibus, in Charlottesville. This machine has dual quad core Xenon processors for a total of 8 cores, a clock speed of 3 GHz, 8 GByte memory and a fast disk RAID system. Mortibus uses the Dell SAS/SATA RAID 5, PERC 6/i Integrated controller (made by LSI) with the Seagate 146GB15K RPM SAS 3Gbps 2.5-in HotPlug Hard Drive.

The test processing consisted of a pipeline containing a sequence of calibration, editing and imaging steps which might be typical for a continuum observation. This pipeline is described schematically in Figure 1 and listed in the appendix. Each of these steps is described in the following:

1) Median Flag

Obit task MednFlag. This step looks for strong interference or data drop outs on calibrators by comparing each data sample with a running median amplitude. Data are flagged by entries in a flagging (AIPS FG) table.

National Radio Astronomy Observatory, 520 Edgemont Rd., Charlottesville, VA, 22903 USA email: bcotton@nrao.edu

2) SetJy

Obit task SetJy. This sets the flux densities of the amplitude calibrator(s) in the AIPS SU table for use in subsequent calibration steps.

3) Calib

Obit task Calib. This step determines the calibration gains for the amplitude and phase calibrators using either a point model or a CLEAN sky model. Solutions are written into a AIPS SN table.

4) GetJy

Obit task GetJy. This task uses the gain solutions to derive the flux density of the phase calibration source from the amplitude calibration source. The phase calibrator gains in the AIPS SN table and the flux densities in the AIPS SU are modified.

5) CLCal

Obit task CLCal. This step takes the calibration gains from the AIPS SN table and applied them to the initial calibration (AIPS CL) table and writes a new table which is used for subsequent processing.

6) AutoFlag

Obit task AutoFlag. This editing process helps remove RFI by flagging any data with excessive values of Stokes I or V as well as doing a time domain search for periods of excessive fluctuations. Data are flagged by entries in a flagging (AIPS FG) table.

7) BPASS

AIPS task BPASS. This task applies the prior calibration and determines the channel specific gain corrections. The version used in this test (DEC06) failed on all solutions and was not actually used.

8) Imager

Obit task Imager. This step takes the data, applies the calibration and editing tables and then images, deconvolves and optionally does phase and/or amplitude and phase self-calibration on each of the target sources. This produces final self-calibrated, deconvolved, flattened images. A blowup of a region of the image is shown in Figure 2.

IV. VLACAL.PY

A "pipelined" processing script can be written using the calibration/editing/imaging routines in the Obit/python module VLACal.py. The functions are described below and in more detail in the appendix.

- VLAAutoFlag Does Automated flagging.
- VLABPCal
- Bandbass calibration
- VLACal Basic Amplitude and phase cal.
- VLAClearCal
- Clear previous calibration
- VLAMedianFlag

Data flagging based on deviations from a running median. • VLASetImager

Setup to run Imager to image/deconvolve/selfcalibrate.

• VLASplit

Write calibrated data

V. TIMINGS

A. Multi-threading

Several of the more CPU intensive operations, such as generating the simulated data, the median window editing and the imaging/deconvolution/self–calibration have been written to allow using multiple cores if available. These were run allowing the maximum of 8 available on mortibus. This results in a very substantial processing speedup.

B. Timing Results

The timing results for the various stages are given in Table I. For operations for which multi-threading was enabled the CPU time as well as the ratio of CPU to real time are also given. Eight cores were available so the maximum possible ratio is 8.

VI. DISCUSSION

It is clear from Table I that imaging and deconvolution are by far the most expensive operations. These tests did not include self calibration but this is expected to increase the processing time by a factor of several. Each cycle of self calibration includes a calculation of the model visibility, a calculation of the self–cal gains, and then reimaging/deconvolution. The cost of this will be dominated by the imaging/deconvolution. The additional time for each loop of self calibration is therefore, very roughly, the time of the initial imaging/deconvolution.

The original single threaded version of MednFlag took 1071 minutes and was clearly too slow to be useful for this size dataset. Therefore, the critical routine was recast to run in parallel threads and reduced the run time to a merely painful level.

Several tests were performed using the imaging task Imager. The first was a simple image with no CLEANing; the imaging parameters resulted in 144 facets needed to cover the field of view and anticipated outliers. The final image was 3599x3599 pixels. The second test was a moderate depth unconstrained CLEAN which used 40 major cycles and 1883 CLEAN components before reaching the minimum flux density.

The most dramatic result from Table I is the dramatic impact of using multiple cores. The various tests runs of Imager had CPU/real time ratios in excess of 5; meaning single core operations would have taken at least a factor of 5 longer. The simple image task would have taken at least 44 hours with a single core rather than the 7 1/4 hours with 8.

In conclusion, it appears tractable to process EVLA datasets of order 100 GByte on a state of the art work station on which a substantial number of cores are available.

APPENDIX

Following are the documentation for the VLACal python module and the pipeline processing script.

REFERENCES

[1] W. D. Cotton, "Obit: A Development Environment for Astronomical Algorithms," *PASP*, vol. 120, pp. 439–448, 2008.



Fig. 2. Region of simulated image. Stretch is the square root of the pixel values intended to show the weaker features.

Process	Real Time	CPU time	CPU/Real	Comments
	min.	min.		
Simulate	574	4017	7.0	Full script run
Median Flag	265	831	3.1	8 threads
SetJy	0.02			Average
Calib	1.3			Amplitude calibrator
Calib	4.6			Phase calibrator
GetJy	0.02			
CLCal	0.15			
AutoFlag	92.0			
BPASS	1.7	1.1	0.68	
Imager	436	2650	6.1	Image only
Imager	1066	6067	5.7	Image + CLEAN

TABLE I TIMINGS OF PROCESSING STEPS

```
The on-line help for VLACal is given in the following.
FUNCTIONS
   VLAAutoFlag(uv, target, err, doCalib=0, gainUse=0, doBand=0,
   BPVer=0, flagVer=-1, flagTab=1, VClip=[0.0, 0.0],
   IClip=[0.0, 0.0], RMSClip=[0.0, 0.0], RMSAvg=0.0, maxBad=0.25,
   timeAvg=1.0, doFD=False, FDmaxAmp=0.0, FDmaxV=0.0, FDwidMW=5,
   FDmaxRMS=[0.0, 0.0], FDmaxRes=6.0, FDmaxResBL=6.0,
   FDbaseSel = [0, 0, 0, 0])
       Does Automated flagging
       Flag data based on any of a number of criteria
       See documentation for task AutoFlag for details
       uv
                 = UV data object to flag
       target
                 = Target source name or list of names, blank = all
                 = Obit error/message stack
       err
       doCalib = Apply calibration table
       gainUse = CL/SN table to apply
       doBand = If >0.5 apply bandpass cal.
BPVer = Bandpass table version
       flagVer = Input Flagging table version
       flagTab = Output Flagging table version
       VClip
               = If > 0.0 VPol (clipping level, fract. amp)
                 = If > 0.0 IPol (clipping level, fract. amp)
       IClip
       RMSClip = Abs and fractional clip levels for
                    Time domain RMS filtering
       RMSAvq
                = Max RMS/Avg for time domain RMS filtering
       maxBad = Maximum fraction of baselines for
                    correlator or antenna to be
                    flagged before all are flagged
       timeAvg = Flagging interval (min)
                 = do frequency domain editing?
       doFD
       FDmaxAmp = Maximum average amplitude
       FDmaxV = Maximum average VPol amp
       FDwidMW = Width of the median window
       FDmaxRMS = Channel RMS limits
       FDmaxRes = Max. residual flux in sigma
       FDmaxResBL = Max. baseline residual
       FDbaseSel = Channels for baseline fit (start, end, increment, IF)
  VLABPCal(uv, BPCal, err, newBPVer=1, doCalib=2, gainUse=0,
       doBand=0, BPVer=0, flagVer=-1, solInt=0.0, refAnt=0,
       ampScalar=False, specIndex=0.0, noScrat=[])
       Bandbass calibration
       Do bandbass calibration, write BP table
               = UV data object to calibrate
       uv
       BPCal
               = Bandpass calibrator, name or list of names
       err
               = Obit error/message stack
       newBPVer = output BP table
       doCalib = Apply calibration table, positive=>calibrate
       qainUse = CL/SN table to apply
       doBand = If >0.5 apply previous bandpass cal.
               = previous Bandpass table (BP) version
       BPVer
       flagVer = Input Flagging table version
       solInt = solution interval (min), 0=> scan average
```

```
refAnt = Reference antenna
   ampScalar= If true, scalar average data in calibration
   specIndex= spectral index of calibrator (steep=-0.70)
   noScrat = list of disks to avoid for scratch files
VLACal(uv, target, ACal, err, PCal=None, FQid=1, calFlux=None,
   calModel=None, calDisk=0, solnVer=1, solInt=10.0, nThreads=1,
   refAnt=0, ampScalar=False, noScrat=[])
   Basic Amplitude and phase cal for VLA data
   Amplitude calibration can be based either on a point flux
   density or a calibrator model.
   If neither calFlux nor calModel is given, an attempt is made
   to use the setjy.OPType="CALC" option.
           = UV data object to calibrate
   uv
   target = Target source name or list of names
   ACal = Amp calibrator
   err
           = Obit error/message stack
   PCal
           = if given, the phase calibrator name
   FQid = Frequency Id to process
   calFlux = ACal point flux density if given
   calModel = Amp. calibration model FITS file
             Has priority over calFlux
   calDisk = FITS disk for calModel
   solnVer = output SN table version
   solInt = solution interval (min)
   nThreads = Number of threads to use
   refAnt = Reference antenna
   ampScalar= If true, scalar average data in calibration
   noScrat = list of disks to avoid for scratch files
VLAClearCal(uv, err, doGain=True, doBP=False, doFlag=False)
   Clear previous calibration
   Delete all SN tables, all CL but CL 1
   uv = UV data object to clear
   err
           = Obit error/message stack
   doGain = If True, delete SN and CL tables
   doBP
           = If True, delete BP tables
   doFlag = If True, delete FG tables
VLAMedianFlag(uv, target, err, flagTab=1, flagSig=10.0, alpha=0.5,
   timeWind=2.0, doCalib=0, gainUse=0, doBand=0, BPVer=0,
   flagVer=-1, nThreads=1, noScrat=[])
   Does Median window flagging
   Flag data based on deviations from a running median
   See documentation for task MednFlag for details
   uv
           = UV data object to flag
   target = Target source name or list of names, blank = all
         = Obit error/message stack
   err
   flagTab = Output Flagging table version
   flagSig = Flagging level (sigma)
   alpha = Smoothing parameter
   timeWind = Averaging window (min)
```

```
doCalib = Apply calibration table
       gainUse = CL/SN table to apply
       doBand = If >0.5 apply bandpass cal.
       BPVer = Bandpass table version
       flagVer = Input Flagging table version
       nThreads = Number of threads to use
       noScrat = list of disks to avoid for scratch files
   VLASetImager(uv, target, outIclass='', nThreads=1, noScrat=[])
       Setup to run Imager
       return Imager task interface object
              = UV data object to image
       uv
       target = Target source name or list of names
       outIclass= output class
       FQid = Frequency Id to process
       nThreads = Number of threads to use
       noScrat = list of disks to avoid for scratch files
   VLASplit(uv, target, err, FQid=1, outClass=' ')
       Write calibrated data
       1177
              = UV data object to clear
       target = Target source name source name or list of names
               = Obit error/message stack
       err
       FOid
              = Frequency Id to process
The following python script was used for processing the simulated data.
# Process 100 GByte Obit test
# Data in user 105 on Mortibus
import OErr, OSystem, UV, AIPS, FITS
user = 105 # AIPS user number
# On Mortibus define disk areas
adirs = [ \]
   "/export/data_1/MORTIBUS_1",
   "/export/data_1/MORTIBUS_2",
   "/export/data_1/MORTIBUS_3",
   "/export/data_1/MORTIBUS_4",
   "/export/data_2/obit/MORTIBUS_5", \
   "/export/data_2/obit/MORTIBUS_6", \
   "/export/data_2/obit/MORTIBUS_7", \
   "/export/data_2/obit/MORTIBUS_8" \
fdirs = ["/export/data_1/FITS","/export/data_2/FITS"]
# Init Obit
err = OErr.OErr()
ObitSys=OSystem.OSystem ("Process100G", 1, user, len(adirs), adirs, \
                       len(fdirs), fdirs, True, False, err)
OErr.printErrMsg(err, "Error with Obit startup")
```

```
# Setup AIPS, FITS
AIPS.AIPS.userno = user
disk = 0
for ad in adirs:
    disk += 1
    AIPS.AIPS.disks.append(AIPS.AIPSDisk(None, disk, ad))
disk = 0
for fd in fdirs:
    disk += 1
    FITS.FITS.disks.append(FITS.FITSDisk(None, disk, fd))
from VLACal import *
# Set processing parameters
# Data
disk
           = 8
                         # Input data AIPS disk number
                         # Input data AIPS sequence number
sea
          = 1
inName = "Simulated2"# Input data AIPS name
inClass = "100G" # Input data AIPS class
# Specify calibrators/targets
       = "Cal"
                    # Phase calibrator
# Amplitude calibrator
# Bandpass calibrator
# Spectral index of BPCal
PCal
           = "Amp"
ACal
BPCal = "Amp"
specIndex = 0.0
targets1 = ["Target"] # targets
refAnt = 14  # Reference antenna
calFlux = 10.0 # Amplitude calibrator flux density
# Processing
nThreads = 8
                          # Number of threads to use when possible
          = [1,2,3,4] # Disks to avoid for scratch
noScrat
# Editing parameters
timeWind = 2.0
                         # Window width for median window editing
                         # Prior flagging table to apply
flagVer = 1
         = [1.0,0.1] # If > 0.0 IPol (clipping level, fract. amp)
= [0.1,0.05] # If > 0.0 VPol (clipping level, fract. amp)
= 20.0 # Max RMS/Avg for time domain RMS filtering
IClip
VClip
RMSAvq
timeAvq
          = 2.0
                         # Time domain flagging interval (min)
# Imaging
FOV = 0.75
xCells = 1.5
yCells = 1.5
                        # Field of view radius in deg
                         # Cell spacing in RA (asec)
          = 1.5 # Cell spacing in Dec (asec)
UVRange = [0.0,45.0] # UV range (klambda)
Robust = 0.0 # Imaging weight
OutlierDist = 1.2
                         # Distance (deg) to which outlying fields
logFile = "Imager.log"# Imager logging file, blank = none
# CLEAN
          = 15000
Niter
                        # Maximum number of CLEAN components
Gain = 0.10 # CLEAN loop gain
minFlux = 50.0e-6 # Minimum CLEAN flux density
Beam = [5.0,5.0,0.]# CLEAN restoring beam size (asec,asec,deg)
autoWindow = True  # Use auto window
```

```
Self calibration
maxPSCLoop = 0
                        # No phase self cal
maxASCLoop = 0
                        # No amp+phase self cal
# Define data
uv1 = UV.newPAUV("raw", inName, inClass, disk, seq, True, err)
# Delete any prior calibration
VLAClearCal(uv1, err, doGain=True, doFlag=True, doBP=True)
OErr.printErrMsg(err, "Error resetting calibration")
# Median window editing
VLAMedianFlag (uv1, "
                       ", err, timeWind=timWind, flagVer=flagVer, noScrat=noScrat)
# Amp & phase Calibrate
VLACal (uv1, targets1, ACal, err, PCal=PCal, \
       calFlux=calFlux, nThreads=nThreads, \
       refAnt=refAnt, noScrat=noScrat)
OErr.printErrMsg(err, " Error in calibration")
# More editing
VLAAutoFlag (uv1, targets1, err, RMSAvg=RMSAvg, flagVer=flagVer, \
            IClip=IClip, VClip=VClip, timeAvg=timeAvg)
# Bandpass calibration
VLABPCal(uv1, BPCal, err, refAnt=refAnt, specIndex=specIndex, noScrat=noScrat)
# Image
img = VLASetImager(uv1, targets1, outIclass="I100G",
   nThreads=nThreads, noScrat=noScrat)
         = FOV
                            # Field of view radius in deg
img.FOV
                            # Cell spacing in RA
img.xCells
             = xCells
img.yCells
             = vCells
                            # Cell spacing in Dec
img.UVRange = UVRange
                            # UV range
img.OutlierDist = OutlierDist # Distance (deg) to which outlying fields
img.OutlierFlux = OutlierFlux # Minimum outlier apparent flux density
img.Robust = Robust # Imaging weight
                            # Maximum number of CLEAN components
              = Niter
img.Niter
img.Gain= Gain# CLEAN loop gainimg.minFlux= minFlux# Minimum CLEAN flux densityimg.Beam= Beam# CLEAN restoring beam size
img.Beam
img.autoWindow = autoWindow # Use auto window
img.maxPSCLoop = maxPSCLoop # Phase self cal
img.maxASCLoop = maxASCLoop # Amp+phase self cal
img.dispURL = "None" # No display
img.logFile = logFile # Imaging loc
                            # Imaging log file
                             # Image/deconvolve
img.g
```