The (obscene) Challenges of Next-Generation Pulsar Surveys

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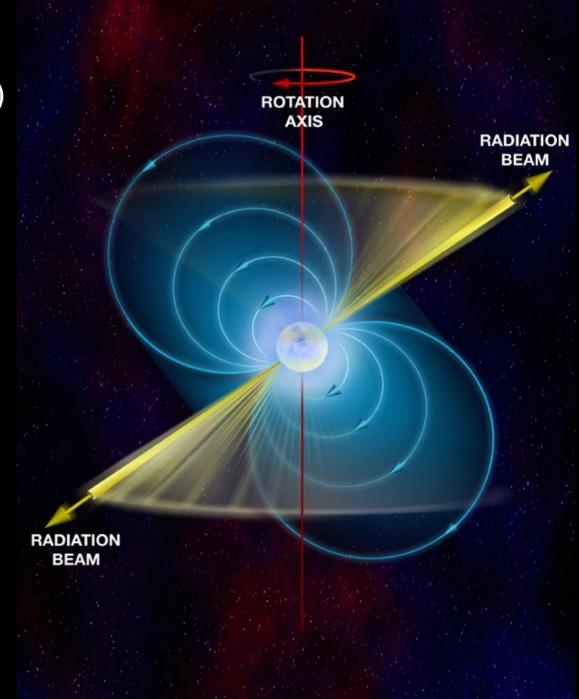
Haslam 408MHz Survey

Summary: The Pulsar Search Problem

- Pulsars are faint we are sensitivity limited
- Only good way to get sensitivity is collecting area
- Large improvements in A_{eff} mean arrays
- Coherent beam forming causes a data explosion $N_{beams} \sim (D_{dish}/D_{core})^2 \sim 4000$ (15m dishes in 1km core)
- To find MSPs, a single beam is ~50-200 MB/s
- Cannot record the data, must process in realtime
- This is a problem with <u>any</u> array (i.e. GMRT, JVLA, LOFAR, MeerKAT), not just SKA

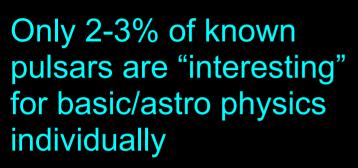
What are the radio properties of pulsars?

- Broadband continuum
- Steep spectra (0.1-3 GHz)
- Highly linearly polarized
- Point sources:
 - ISM effects (scintillation and scattering: freq dependent)
 - Spatial resolution irrelevant
- No confusion or beam dilution
- Very weak average flux density (~mJy or less) – We are sensitivity starved



Pulsar Population of the Galaxy

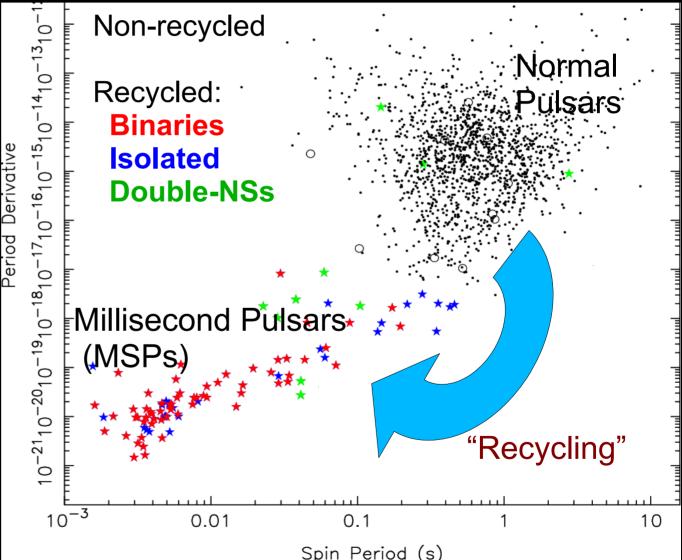
~2300 pulsars known, but the Galaxy has ~30000 (and ~10000 MSPs)



In Galaxy, we know: ~160 binary MSPs ~40 isolated MSPs

~40 binary part-recyc ~20 isolated part-recyc

Definitions: Part-recycled: P > 20 ms, B < 3x10¹⁰ G MSP: P < 20 ms, B < 10⁹ G



Pulsars are an SKA KSP (and a Phase 1 "headline science")

- Strong Field Tests of Gravity (PSR-NS, PSR-BH)
 - Was Einstein right?, Cosmic Censorship Conjecture (i.e. Naked singularities), No-hair theorem
- Detection of a Stochastic Gravitational Wave Background (MSP timing)
- Equation of State of Matter at Supra-Nuclear Density
- Lots of other astrophysics
 - NS masses, ISM structure, Galactic magnetic fields, plasma physics, binary evolution, SNR kicks...

(See Kramer et al. In "Science with the Square Kilometer Array", eds. C. Carilli and S. Rawlings)

The Double Pulsar J0737-3039

- 7(!) post-Keplerian orbital terms / effects
- 0.05% test of general relativity in "strong"-field

Science

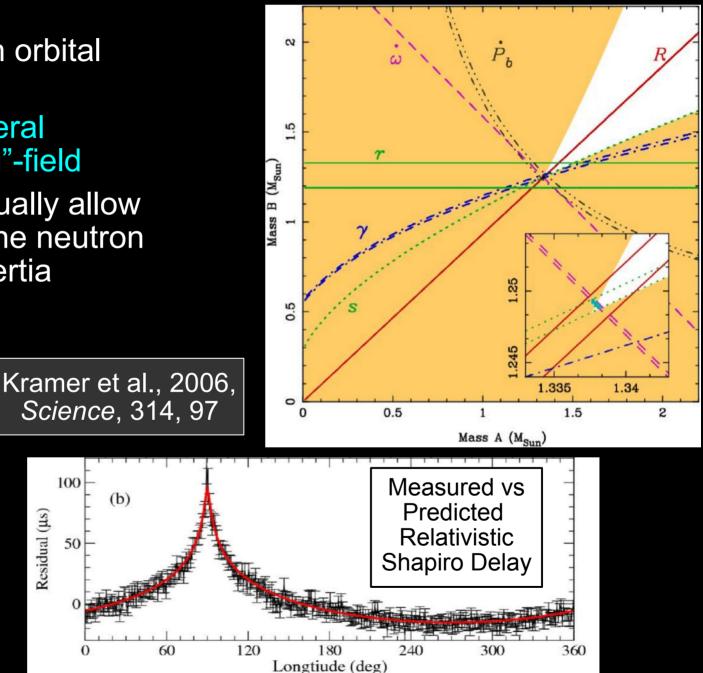
Timing may eventually allow measurement of the neutron star moment of inertia

MAAAS

100

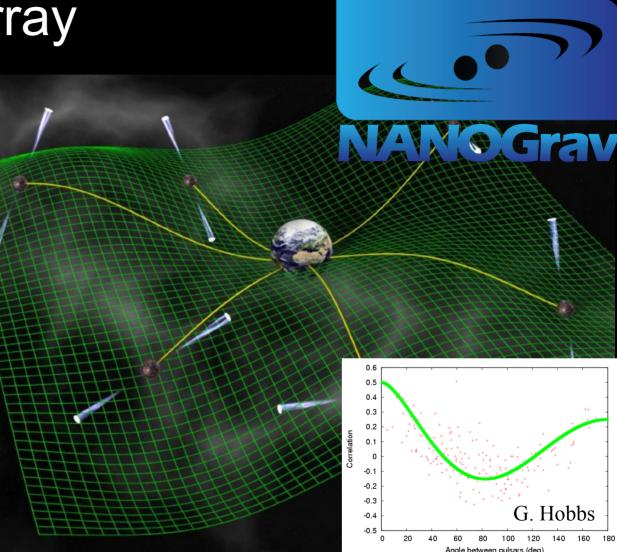
50

Residual (µs)



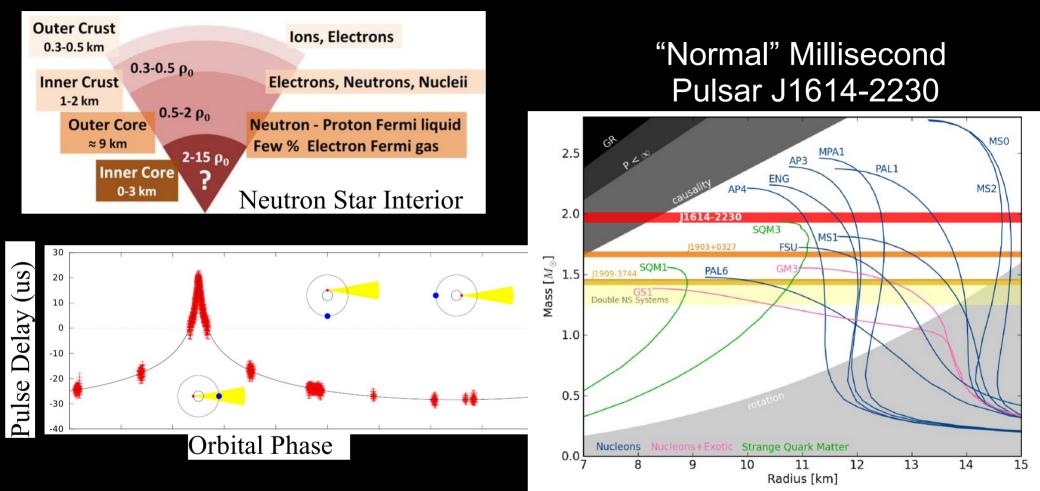
Direct Gravitational Wave Detection with a Pulsar Timing Array

- Looking for nHz freq gravitational waves from super massive black hole binaries
- Need good MSPs:
 - Significance scales with the number of MSPs being timed
- Must time 20+ pulsars for 5-10 years at precision of ~100 nanosec!
- North American, European (EPTA), and Australian (PPTA) efforts



For more information, go to nanograv.org

Physics at or beyond Nuclear Density



- 1.97(4) M_{\odot} neutron star
- Orbit within 1 deg of edge-on
- Measured with Shapiro Delay
- Strongly constrains "soft" equations of state

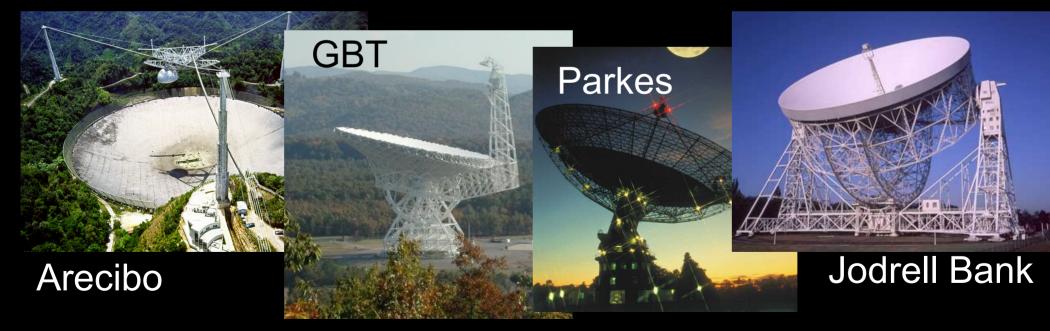
Demorest et al. 2010, *Nature,* 467, 1081D

And (recent) exotic systems...

- Double pulsar J0737-3039 (Lyne et al., *Science*, 2004)
- Radio magnetar XTE J1810-197 (Camilo et al., *Nature*, 2006)
- P-dot changing PSR B1931+24 (Kramer et al., Science, 2006)
- Rotating Radio Transients (McLaughlin et al., Nature, 2006)
- Eccentric MSP J1903+0327 (Champion et al., Science, 2008)
- "Missing Link" MSP J1023+0038 (Archibald et al., Science, 2009)
- 2-Msun MSP J1614-2230 (Demorest et al., *Nature*, 2010)
- "Diamond Planet" J1719-1438 (Bailes et al., Science, 2012)
- Massive NS J0348+0432 (Antoniadis et al., *Science*, 2013)
- MSP-LMXB switching M28I (Papitto et al., *Nature*, 2013)
- MSP in triple system J0337+1715 (Ransom et al., *Nature*, 2014)
- *Future?*: MSP-MSP, PSR-BH, sub-MSP, ultra-massive,

A PSR Renaissance from DSP & HPC

- Until very recently: pulsar observations were severely limited by our instrumentation, not by our telescopes
- *Now:* digital signal processing and computing are finally allowing us to fully use our telescopes

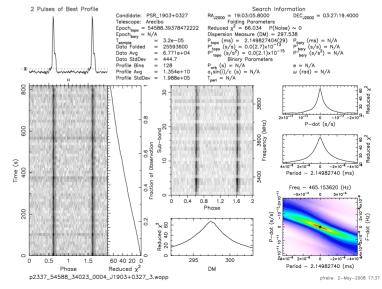


Plus: Nancay, Effelsberg, GMRT, Westerbork, Urumqi...

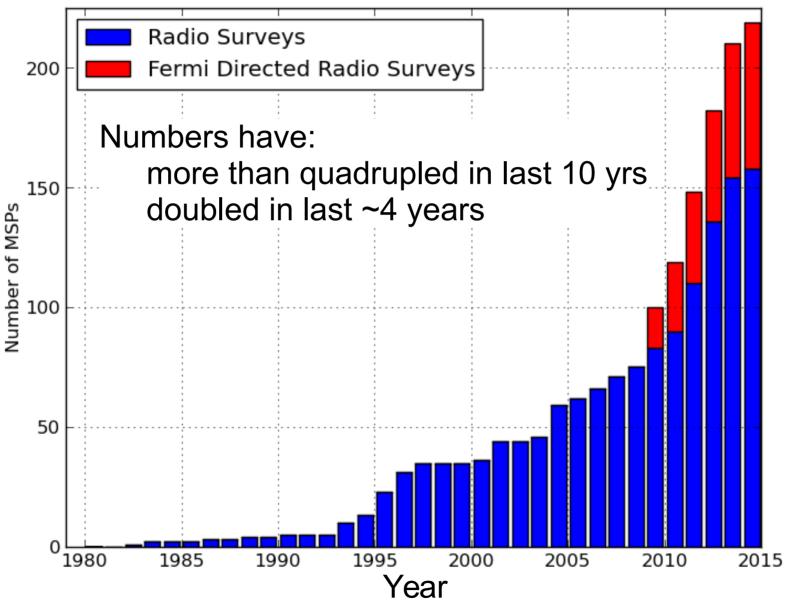
New All-Sky Pulsar Surveys

- All major radio telescopes are conducting all-sky pulsar surveys
- These generate lots of data:
 - 1000s of hrs, 1000s of channels, ~15 kHz sampling: gives more than a Petabyte
- Requires huge amounts of high performance computing
 - Many times real-time to process
 - Creates millions of candidates





New Millisecond Pulsars



What does the future hold?

- Single dishes (e.g. GBT, Arecibo, and FAST in China) with large numbers of simultaneous beams (40-100)
- Searches with arrays (e.g. LOFAR, MeerKAT, EVLA, SKA) dramatically increase the data rate

JVLA survey ~10 GB/s SKA1 survey ~1 TB/s!



SKA Sensitivity Summary

- SKA1-mid (~250 dishes x 15m): timing (search)
 - 1600 m²k⁻¹ (~900 m²k⁻¹ within 1 km diam)
- SKA2-mid (~2500(?) x 15m):
 - 16000(?) m²k⁻¹ (~2000 m²k⁻¹ within 1 km diam)

 FAST:
 $1800 \text{ m}^2 \text{k}^{-1} > \text{Factor of ~2}$

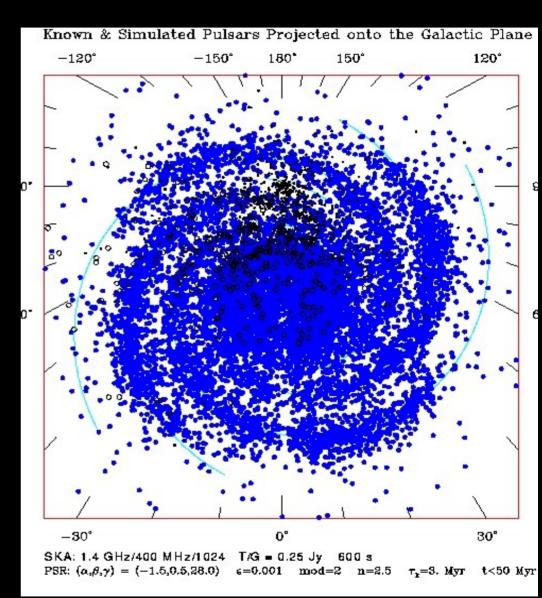
 Arecibo:
 $1000 \text{ m}^2 \text{k}^{-1} > \text{Factor of ~4}$

 GBT / MeerKAT:
 $250 \text{ m}^2 \text{k}^{-1} > \text{Factor of ~3}$

 Parkes:
 $80 \text{ m}^2 \text{k}^{-1}$

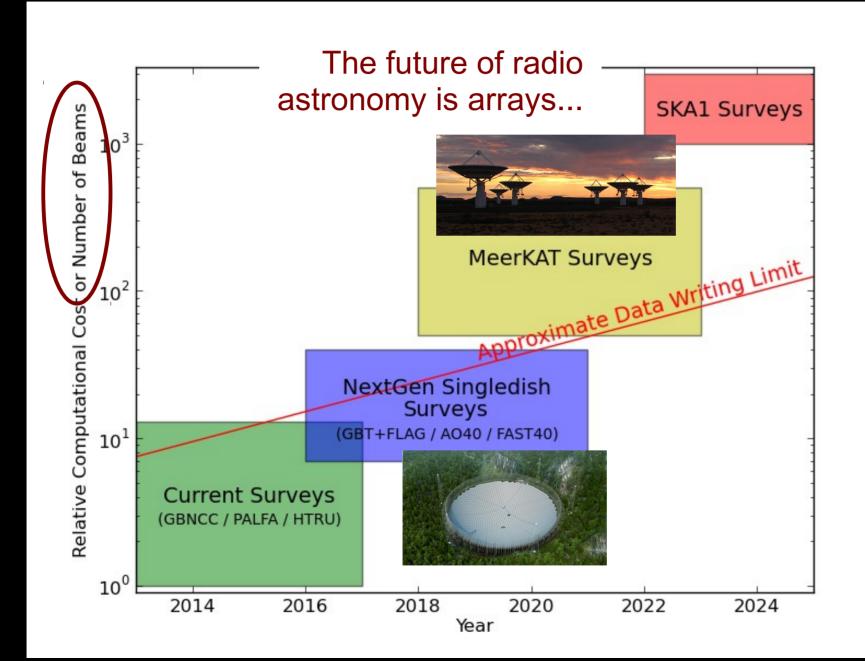
SKA Phase 1 Pulsar Searching

- See Smits et al. 2009
- ~20,000 each of potentially visible normal pulsars, RRATs, and MSPs
- SKA1 has the potential to find a large fraction (~50%?) of these pulsars
- Survey speed for Phase 1 with 15m dishes and fully sampled primary beam is: 54x Parkes MB, 180x GBT, 70x Arecibo, 30x FAST



Simulation by J. Cordes

Problem in a nutshell... data rates



Pulsar searching basics:

- Normal pulsars come "free" if you can find MSPs
 - MSPs are in binaries and distributed isotropically
 - Slow, relativistic binaries (i.e. NS-NS, NS-BH) should be close to the Galactic Plane, where ISM effects are stronger
- Cannot trade sensitivity for integration time (need single, coherent integrations to find binaries)
- Searches have to be done *per sky pixel* (use fewer pixels!)
- Four main parts to the search process:

(Beam forming,) De-dispersion, Acceleration searching, Folding

Arrays!

Sensitivity
$$\propto \frac{\text{Collecting Area}}{T_{\text{sys}}\sqrt{t_{\text{int}} \text{ Bandwidth}}}$$

Computations
$$\propto f_{\rm spin}^3 t_{\rm int}^3$$

Coherent Beam Forming

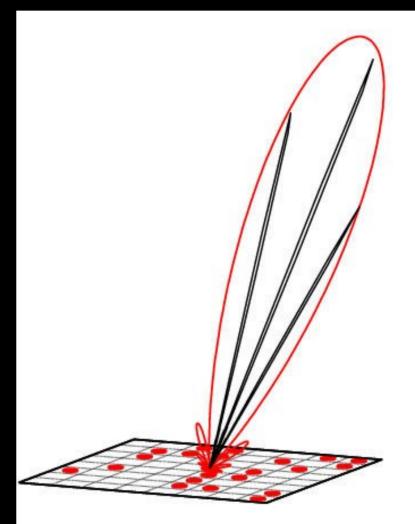
Spatial resolution is the main disadvantage to searching with arrays over a single dish: fill primary beam with synthesized or "tied array" beams

N_{beams} ~ (D_{core}/D_{dish})² ~ 4000 (MeerKAT / SKA using only ~1km diam core)

N_{ops} ~ 1 Pops for all beams

Output ~ N_{beams} x 300 MB/s ~ 10 Tbits/s

Every beam is independent with ~10-15K chans @ 20kHz



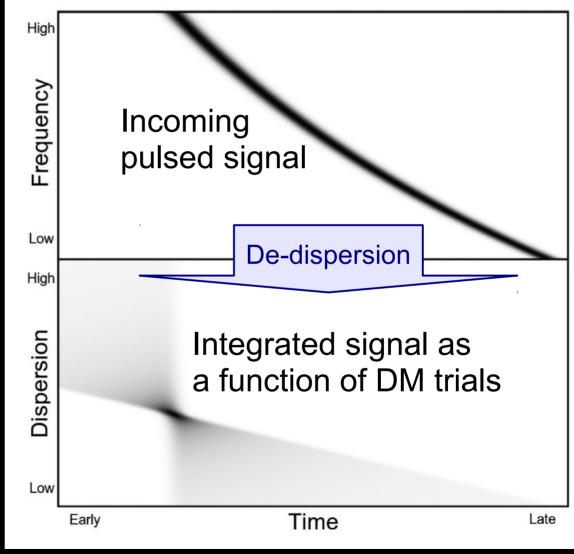
Dispersion

Lower frequency radio waves are delayed with respect to higher frequency radio waves by the ionized interstellar medium

 $\Delta t \propto DM v^{-2}$

(DM = Dispersion Measure)

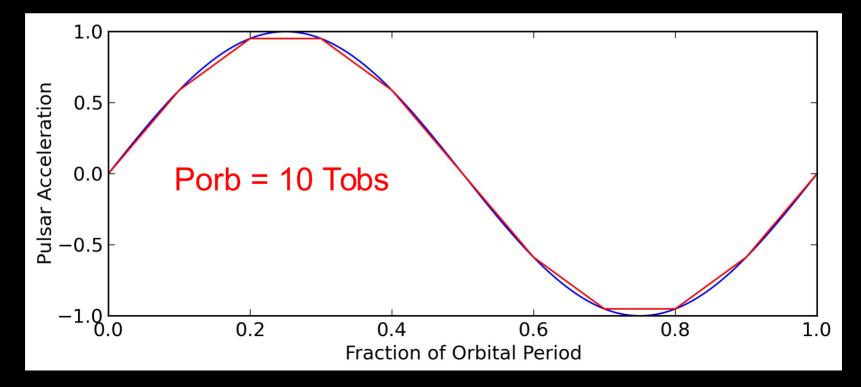
- Need ~10⁴ frequency channels
- DM for undiscovered pulsar is unknown
- Must search over ~few x 10⁴ trial DMs!
- This multiplies data rate by factor of few
- ~0.1 Pops for SKA1
- De-dispersion is very I/O intensive



Barsdell et al 2012

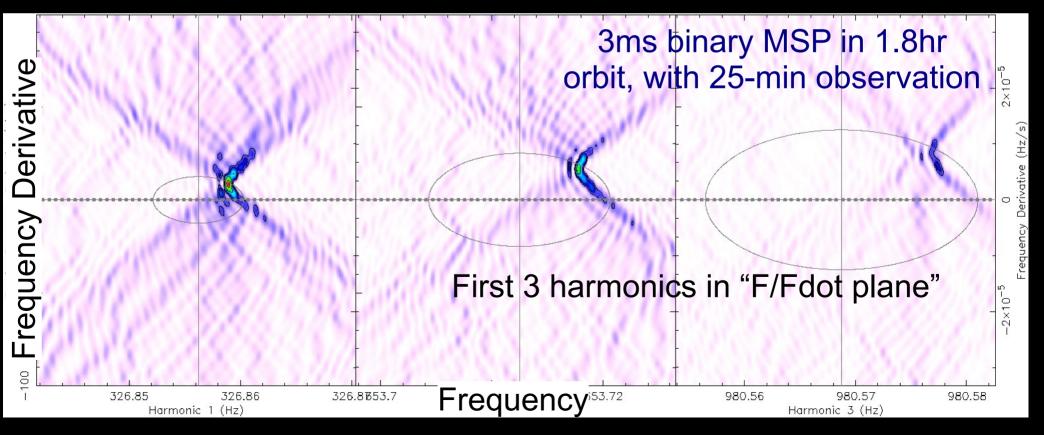
"Acceleration Searches"

- Most interesting PSRs are in binaries: Doppler effect
- If the orbital period >> observation time, then the acceleration is approx constant during the observation
- A "chirp" with small $\Delta f/f$ (phase changes quadratically)
- Correction done in time or freq domain



Acceleration Search Logistics

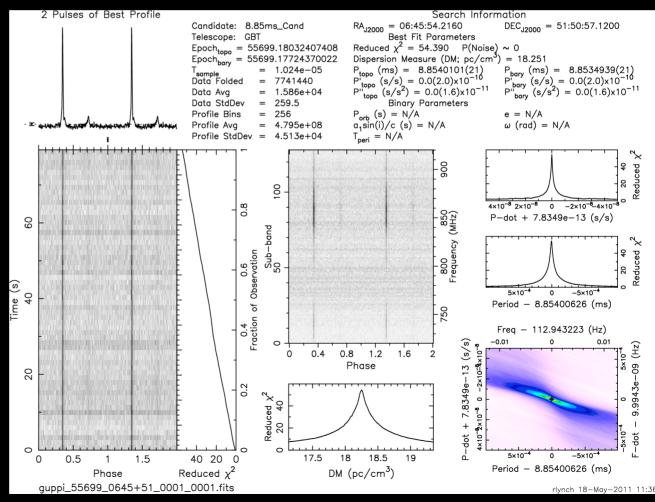
- Fourier-based searches use harmonic summing (increases sensitivity by 2-5x over continuum imaging)
- CPU + memory intensive, but embarrassingly parallel
- Datarate multiplied ~100x: Need real-time searches!
- Dominates processing: ~10 PFLOPS for SKA1



Candidate "Folding"

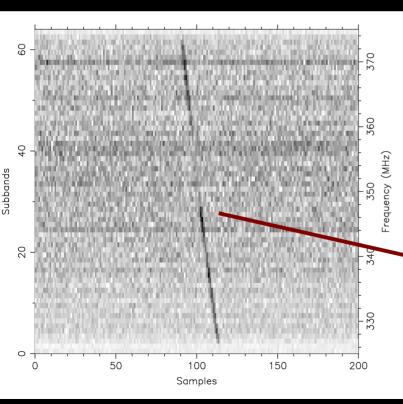
- Surveys generate millions of candidate pulsar signals with associated metadata. Candidate "sifting" is a big problem...
- For best candidates, "fold" raw data modulo candidate spin period at the detected DM. Extremely I/O intensive

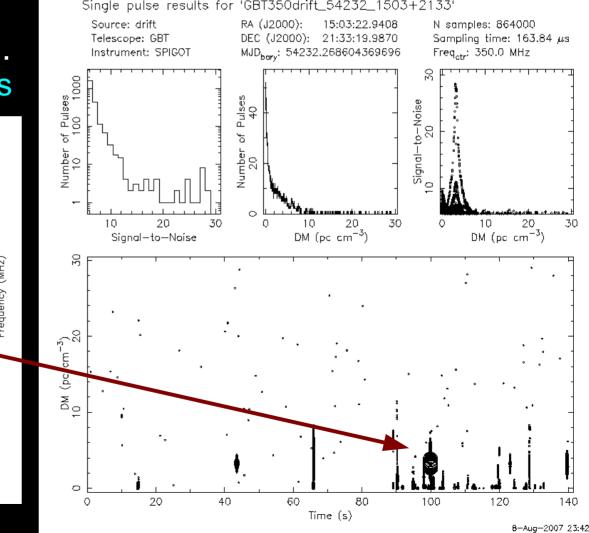
Data cube of pulse phase vs time vs observing frequency



Single Pulse Searches

- Many PSRs (or RRATs) have highly variable pulse amplitudes
- Look for dispersed individual pulses (e.g. McLaughlin & Cordes, 2003, ApJ, 596, 982)
 Single pulse results for 'GBT350drift_54232_1503+2133'
- Possible new transients...
 "Lorimer Bursts", FRBs





Possible SKA1 Searches

- Very Early Science: Targeted Searches
 - SNRs, gamma-ray sources, PWNe (0.5-3 GHz)
 - Globular Clusters (0.5-3 GHz)
- Early Science: Limited Surveys
 - Local Galaxies (LMC, SMC; 1.5-3 GHz)
 - Gal Ctr Region (1.5-3 GHz)
 - Low Latitude Galactic Plane (<|1deg|, ~1.5-3 GHz)
- Full Science: Large Area Surveys
 - Galactic Plane (<|5deg|, 0.8-1.6 GHz, ~10-30 min)
 - All-sky survey (0.45-0.9 GHz, ~10 min)
 - <u>These are real-time: need to buffer ~0.5 PB!</u>

After discovery, they all need timed!

- Timing tells us if the pulsars are interesting
- Follow up timing will take more telescope time than the surveys (although spread over more time)
- Timing can use all of SKA instead of the core, or, the SKA can be sub-arrayed (this is extremely inefficient, though)...
- Large FoV will allow simultaneous timing of multiple PSRs (large number of PSRs will *require* it)
 - Not the case for high-precision MSPs too sparse
- Imaging capabilities should provide excellent starting positions for the pulsars (requiring fewer timing obs for "boring" pulsars)
- Triage of pulsars will be crucial

So what's happening now?

- GPU-ized de-dispersion (i.e. Barsdell, Magro...)
- GPU-ized acceleration searches
 - PRESTO's accelsearch by Jintao Luo
 - Ewan Barr's PEASOUP
- Experiments with de-dispersion and acceleration searching (with harmonic summing) on FPGAs
- Real-time RFI detection and removal
- Many efforts in machine learning for candidate ID
- Need high-speed, parallel folding algorithms for multiple candidates (one-pass through raw data)
- Completely new search algorithms?

Summary

PSR searching with arrays is hard, primarily because of synthesized beams (want most compact core D_{core})

Expand capabilities over time as computing improves by using more of the primary beam and/or increasing D_{core}

Only need more sensitivity than Parkes in the South to start with targeted surveys

- Core dishes of MeerKAT will give ~GBT sens
- FAST will see some of the South with 2xArecibo sens

SKA -1 will find ~5000-10000 PSRs. All will need to be timed. Some will be timed long term (and with full sensitivity) with SKA-2

No ability to re-do analysis: Re-do = Re-observe

All-sky SKA1 surveys will be real-time and very difficult

JVLA Pulsar Survey?

Would use fast-dump correlation mode. At L-band, resulting VLA survey speed is ~10x single-pixel GBT. Sounds good, except for...

Problem #1:

Data Rate
$$(B/s) = N_{pol} \times N_{chan} \times \frac{N_{dish}(N_{dish} - 1)}{2} \times \frac{Bytes}{vis} \times \frac{1}{dt}$$

= 2 x 1000 x 351 x 1 x 10000
= 7 GB/s! (compare to ~10MB/s
for 1 beam of the GBT)

and Problem #2:

Computation Rate
$$\propto T_{\rm int}^3 \log_2(T_{\rm int}) \times D_{\rm array}^2$$

D-configuration needs ~100x more computation than a similar single-dish survey. E-config necessary to make this reasonable!